

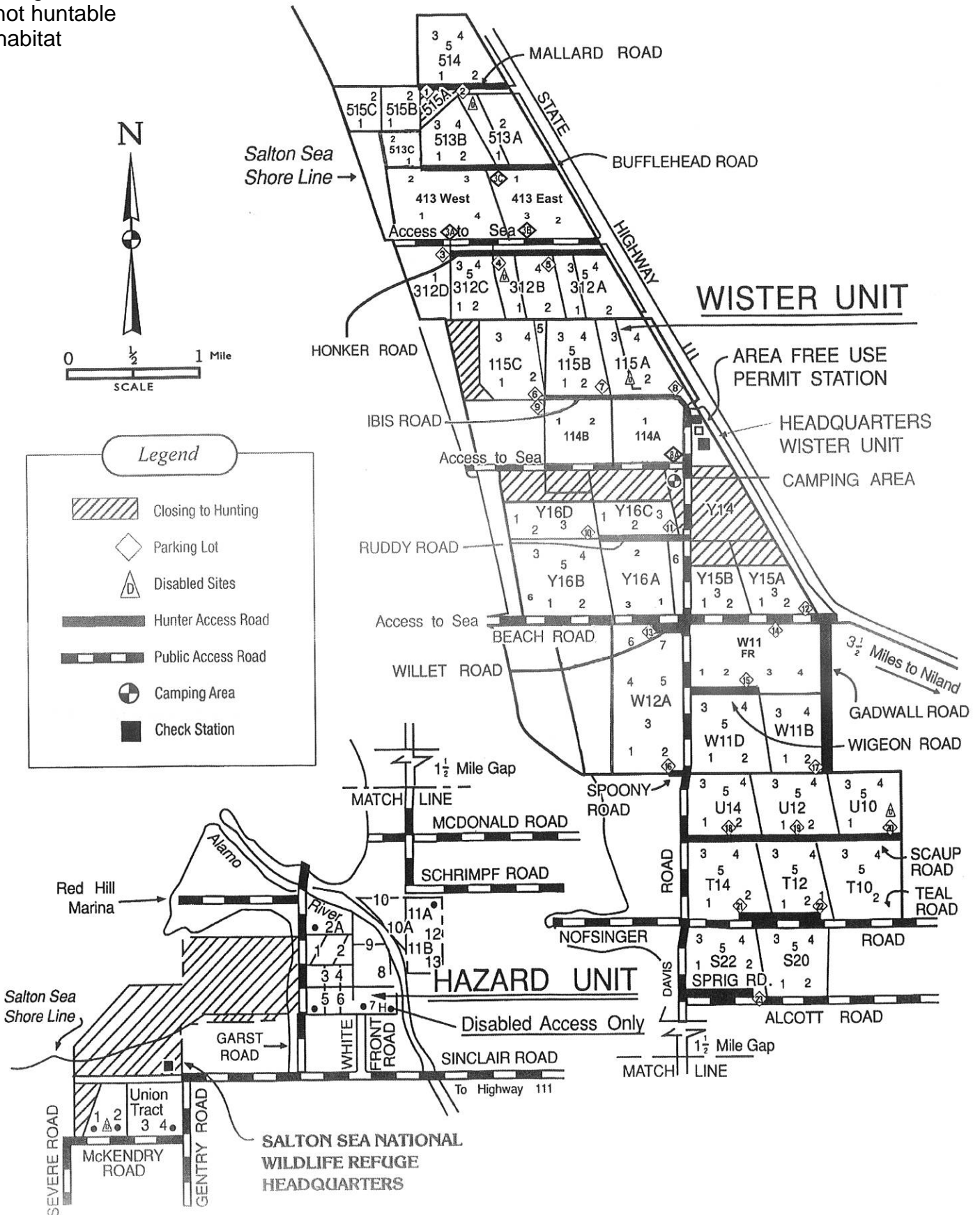
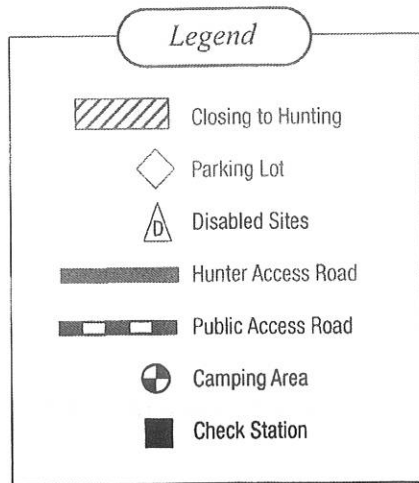
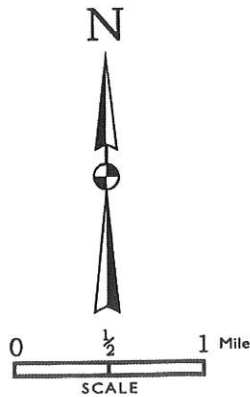
115C 2,3,4,5

W11A 3,4

515B 1,2

are overgrown and not huntable
Rail habitat

Imperial Wildlife Area California Department of Fish and Game



STATE OF CALIFORNIA
DEPARTMENT FISH AND WILDLIFE
IMPERIAL WILDLIFE AREA – WISTER UNIT
AREA REGULATIONS

1. It is your responsibility as a user of the Imperial Wildlife Area to know all the rules and regulations covering the activity you wish to participate in.
2. All waterfowl hunters (and accompanying non-hunters) using the Area must check in at the check station. Hunters must return permits and shall show all birds to the DFW staff before leaving wildlife area.
3. All fields at Wister are designated by numbers and letters. Each field is divided into hunting areas designated by numbered hunting locations. Each registered hunting party must hunt together and within a 50 or 100-yard radius of a sign designating the hunting locations. **Exception to the 50 and 100 yard radius, see No. 8 and 9.** No hunting is allowed at intermediate signs. Vehicle parking will be permitted only at designated parking lots in the corresponding hunt site number and with a limit of two vehicles per site. Hunting parties will select their hunting location at the check station in the order drawn. Hunting locations may be exchanged only at the check station and limited to two exchanges per day. The priority order of exchange shall be a signup sheet at the check station window. Blinds will be assigned to hunters in the order that their names appear on the signup sheet. All sites and permits must be turned in to the check station no later than two hours after end of shoot time.
4. **Area roads are closed to all public use 14 days prior to and through the final day of waterfowl hunting season or by management at any time during the year, except for access roads to the Sea. Designated roads are open only to valid hunting permit holders and must use only these roads to their designated parking lot. All individuals MUST CHECK IN BEFORE ENTERING THE WILDLIFE AREA.**
5. Trailers and camping are allowed only in the designated area at the northeast corner of Y16C. Any camp, vehicle, or trailer left unattended for more than 24 hours will be removed at the owner's expense. Open fires are permitted only in the campground, in IWA approved fire enclosures, no open ground fires or fire rings will be allowed. No camping or fires will be allowed at the check station parking lot.
6. Only steel shot may be used for waterfowl and a hunter may not possess more than 25 shells while in the field. No shotguns larger than 12 gauge and no rifles, pellet guns, combination rifle-shotguns, pistols, or revolvers shall be possessed or fired on the Imperial Wildlife Area. Loaded guns are allowed only in the 100 yards designated hunting areas except that a hunter may pursue a wounded bird within a reasonable distance of their hunting area.
7. **Unsportsmanlike behavior or failure to comply with rules and regulations may result in no issuance of a permit, forfeiture of a permit, loss of place in line, or issuance of a citation. Any authorized representative of the Department of Fish and Wildlife may enforce this provision.**
8. **The 50 yard radius applies to T10 1, 3, & 5, U10 1, 3, & 5, all sites in T12, T14, U12, U14, 115B, 115C, and 312C.
The 100 yard radius applies all sites not listed above.**
9. At the Union Tract and Hazard Unit, the 100-yard radius does not apply. All hunting must be done from the blind site at the Union Tract, and from within a 100-foot radius at the Hazard Unit. At the Union Tract and Hazard Unit each blind site is limited to four individuals. No alcohol is permitted at the blind site.
10. **Dogs must be on a leash and under control at the check station and in the campground area.**